# Admiralty Primary School

# Primary 3 Mathematics

#### Lesson Focus

## Semester 1

Numbers to 10 000 – Pupils will learn how to recognise, count, write and compare numbers up to 10 000.				
Learning Objectives	Math Vocabulary			
<ul> <li>Count in hundreds/thousands</li> <li>Read and write numbers in numerals and in words</li> <li>Recognise number notation and the respective value and place value of each digit</li> <li>Relate how big numbers are used in real life</li> <li>Compare and order numbers within 10 000</li> <li>Identify patterns in number sequences</li> </ul>	<ul> <li>Digit</li> <li>Value</li> <li>Stands for</li> <li>Thousands, hundreds, tens, ones</li> <li>compare, greater than, smaller than, greatest, smallest</li> <li>increasing order, decreasing order</li> <li>even, odd</li> </ul>			
	<ul> <li>arn how to recognise, count, write and compare num</li> <li>Learning Objectives</li> <li>Count in hundreds/thousands</li> <li>Read and write numbers in numerals and in words</li> <li>Recognise number notation and the respective value and place value of each digit</li> <li>Relate how big numbers are used in real life</li> <li>Compare and order numbers within 10 000</li> <li>Identify patterns in number sequences</li> </ul>			

Addition and Subtraction Numbers Within 10 000 – Pupils will learn to add and subtract numbers within 10 000.			
Key Concepts	Learning Objectives	Math Vocabula ry	
<ul> <li>Parts are added to make up a whole</li> <li>A whole is the sum of different parts</li> <li>Comparing numbers results in one number being more or less than the other number by a certain value</li> </ul>	<ul> <li>Add up and subtract up to 4-digit numbers with and without renaming</li> <li>use a variety of mental strategies (number bond, making tens, breaking down numbers, using patterns etc) for mental calculation involving addition and subtraction of two 2-digit numbers</li> <li>Draw part-whole or comparison models to illustrate concept of addition and subtraction when solving word problems</li> <li>Add and subtract 2-digit numbers mentally</li> </ul>	<ul> <li>Sum and difference</li> <li>Addition (with and without renaming)</li> <li>Subtraction (with and without renaming)</li> <li>Part-whole model</li> <li>Comparison model</li> </ul>	

Money – Pupils will learn how to add and subtract money in decimal notation.			
Key Concepts	Learning Objectives	Math Vocabulary	
<ul> <li>Money is used as a measure of value or worth</li> <li>Money is used exchange for something that is worth the monetary amount</li> </ul>	<ul> <li>Add and subtract money in whole numbers and in decimal notation</li> <li>Real-life math application of addition and subtraction in money</li> </ul>	<ul> <li>Prices, cost, value</li> <li>Amount of change, amount left, amount spent</li> <li>Dollars, cents</li> <li>More expensive, cheaper</li> </ul>	
Multiplication Tables of 6, 7, 8 and 9 – Pupils will learn how to skip-count, multiply and divide numbers within the multiplication tables of 6, 7, 8 and 9.			
Key Concepts	Learning Objectives	Math Vocabulary	
<ul> <li>Multiplication is conceptualised from repeated addition of equal- sized groups of objects</li> <li>Division is conceptualised as equal sharing or equal-sized grouping of objects</li> </ul>	<ul> <li>Relate multiplication concept as equal-sized groups of 6, 7, 8 and 9</li> <li>Relate division concept as equal-sized groups of 6, 7, 8 and 9 objects</li> <li>Compute the multiplication and division facts of 6, 7, 8 and 9 mentally</li> </ul>	<ul> <li>Multiplication (with and without renaming)</li> <li>Division (with and without renaming)</li> <li>Groups</li> <li>As many as</li> <li> times as many (eg. Twice is two times as many)</li> <li>twice</li> </ul>	
Multiplication and Division – Pupils will learn how to multiply and divide.			
Key Concepts	Learning Objectives	Math Vocabulary	
<ul> <li>Multiplication is conceptualised as an equal-sized grouping of objects</li> </ul>	<ul> <li>Multiply a 2-digit or 3-digit number by a 1-digit number with and without renaming</li> </ul>	<ul> <li>Multiplication (with and without renaming)</li> <li>Division (with and without renaming)</li> </ul>	

	multiplied a number of times	•	Divide a 2-digit or 3-digit number by a 1-digit	•	Each
	<ul> <li>Division is conceptualised as</li> </ul>		number without or with renaming (with or	٠	Equal
	equal sharing or equal-sized		without a remainder)	•	Product
	grouping of objects	•	Solve word problems involving the four		
			operations		
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More Problem Sums I and II				
Key Concepts	Learning Objectives	Math Vocabulary		
Application of 4-operations like addition, subtraction, multiplication, and division in problem sums.	<ul> <li>Identify and understand the use of different types of model drawings, including part-whole models and comparison models.</li> <li>Apply problem-solving strategies and heuristics such as guess-and-check, pattern recognition, and working backwards to solve mathematical problems effectively.</li> </ul>	<ul> <li>Part-whole</li> <li>Comparison</li> <li>Sum, Difference</li> <li>Total</li> </ul>		
Bar Graphs – Pupils will learn to	Bar Graphs – Pupils will learn to organize information using bar graphs and interpret information from the graphs.			
Key Concepts	Learning Objectives	Math Vocabulary		
<ul> <li>Data can be organized and presented for interpretation using bar graphs</li> <li>Bar graphs are used for comparison of data across categories</li> </ul>	<ul> <li>Read and interpret data from bar graphs</li> <li>using different scales on axis</li> </ul>	<ul> <li>symbol</li> <li>Data</li> <li>Scale</li> <li>Represent</li> <li>Category</li> <li>Vertical and horizontal bar graphs</li> <li>Composite bar graph</li> </ul>		
Angles – Pupils will learn the concept of angles and how to compare angles.				
Key Concepts	Learning Objectives	Math Vocabulary		
<ul> <li>An angle is the measure of the amount of turning made between two straight lines about a point</li> </ul>	<ul> <li>Identify if an angle is a right angle, an acute angle, or an obtuse angle</li> <li>Identify angles greater than or smaller than a right angle</li> </ul>	<ul> <li>Right angle</li> <li>Acute angle</li> <li>Obtuse angle</li> <li>Size of an angle</li> </ul>		

Perpendicular and Parallel Lines – Pupils will learn about different pairs of lines and how to construct those lines.				
Key Concepts	Learning Objectives	Math Vocabulary		
<ul> <li>Perpendicular lines are lines that are at right angles to each other</li> <li>Parallel lines do not meet and the distance between them is always the same</li> </ul>	<ul> <li>Identify and name a pair of perpendicular lines and parallel lines using the symbol "⊥" and "//" respectively</li> <li>Draw perpendicular lines and parallel lines on a square grid</li> <li>Use a set square and a ruler to construct perpendicular lines and parallel lines</li> </ul>	<ul> <li>Vertical, horizontal</li> <li>Right angle</li> <li>Perpendicular line</li> <li>Parallel line</li> </ul>		
Fractions – Pupils will learn to recognise parts of a whole in their equivalent forms.				
Key Concepts	Learning Objectives	Math Vocabulary		
<ul> <li>A fraction is seen as the relationship between one or more equal parts of a whole</li> <li>Equivalent fractions are fractions of equal sizes</li> <li>Fractions of different sizes can be compared when they have a common 'base'</li> </ul>	<ul> <li>Divide a given fraction into smaller equal parts to get an equivalent fraction</li> <li>Find equivalent fractions through multiplying the numerator and denominator by the same number</li> <li>Express a fraction in its simplest form</li> <li>Compare and order fractions</li> <li>Add and subtract fractions</li> </ul>	<ul> <li>Equal parts</li> <li>Fractions (like fractions, unlike fractions, equivalent fractions)</li> <li>Numerator and denominator</li> <li>Part-whole</li> <li>Simplest form</li> <li>Equivalent</li> </ul>		

## Admiralty Primary School

### **Primary 3 Mathematics**

#### Lesson Focus

#### Semester 2

Length, Mass and Volume – Pupils will learn how to develop a sense of measurement with respect to attributes of length, mass and volume (of liquid).			
Key Concepts	Learning Objectives	Math Vocabulary	
<ul> <li>Assign a numerical value to an attribute (length, mass or volume) of an object to show the size or amount of the object</li> <li>Standard units are used as measurement of the attributes of an object</li> </ul>	<ul> <li>Estimate and measure length in centimetres, metres and kilometres</li> <li>Estimate and measure mass in grams and kilograms</li> <li>Measure volume of liquid in millilitres and litres</li> <li>Convert between units of measurement for length, mass and volume <ul> <li>kilometres (km) and metres (m)</li> <li>metres (m) and centimetres (cm)</li> <li>kilograms (kg) and grams (g)</li> <li>litres (<i>t</i>) and millilitres (ml)</li> </ul> </li> </ul>	<ul> <li>Height, distance, length</li> <li>centimetres, metres and kilometres</li> <li>Mass, Heavier, lighter, heaviest, lightest</li> <li>grams, kilograms</li> <li>Volume and capacity</li> <li>millilitres, litres</li> </ul>	
Area and Perimeter – Pupils will learn how to define perimeter and area, and how to use the formula for calculating them.			
Key Concepts	Learning Objectives	Math Vocabulary	
<ul> <li>Perimeter is the distance around a closed figure</li> <li>Area is the amount of space taken up by the closed figure</li> </ul>	<ul> <li>Find the perimeter and area of a closed figure</li> <li>Measure area in square units (units<sup>2</sup>), square centimetres (cm<sup>2</sup>) and square metres (m<sup>2</sup>)</li> </ul>	<ul> <li>Space</li> <li>Area</li> <li>Length, Breadth</li> </ul>	

Time – Pupils will learn how to tell times of the day and solve problems involving durations, starting time and finishing time.			
Key Concepts	Learning Objectives	Math Vocabulary	
• Time is a form of measurement to describe the sequence of events and how long they take	<ul> <li>Measure time in seconds</li> <li>Read and write time in the 12-hour and 24-hour clock</li> <li>Find the starting time, finishing time or duration involving the 24-hour clock</li> </ul>	<ul> <li>Time</li> <li>Seconds</li> <li>12-hour clock, 24-hour clock</li> <li>Starting time, finishing time</li> <li>Arrival time, departure time</li> <li>Duration</li> </ul>	